

This general overview of links to other subjects in the National Curriculum is provided to aid planning in Literacy, Design & Technology, ICT, Geography, Science, English and Mathematics.

E = Easy activity sheets (KS1) M= Middle activity sheets (KS1/2) H = Hard activity sheets (KS2)

Literacy

Parents' Bedroom M/H Writing letters.
Garden M/H Report writing.

Design and Technology

Kitchen E/M/H Food safety & hygiene.
Child's Bedroom E Design a toy box.

ICT

Kitchen M/H Cutting and pasting images and manipulating text to suit images.

Geography

Child's Bedroom H Drawing plans and maps.

Science

Bathroom E/M Role of drugs as medicines.
Bathroom M/H Effects on the human body of drugs and how these relate to their personal health.

There are a total of 29 dangers to be found in the whole game.

- Each time the game is played only six dangers can be found - one in each room, with the remaining dangers appearing at random in subsequent games.
- Children should play as many times as they need to find them all - keeping a note as they go.
- **Lounge (4), Kitchen (5), Garden (4), Bathroom (5), Child's Bedroom (6) Parents' Bedroom (5)**
- The **English** and **Mathematics** link opportunities noted below are all as a result of 'Recording all dangers found' and so are relevant for all areas of the game. For brevity on the activity sheets teachers are referred back to this Curriculum Links page for details of the links.

English

All Hard activity sheets Choosing form and content to suit a particular purpose (eg notes to read or organise thinking).

Mathematics

All Easy and Middle activity sheets Processing, representing and interpreting data to solve relevant problems by using simple lists, tables and charts to sort, classify and organise information.

Mathematics

All Middle and Hard activity sheets Using applying and handling data to decide how best to organise and present findings.